

APPENDIX C

Wheel Bank 0-4-0 Procedure Wheel Swap

1. The wheel bank is supplied by the race city or by pooling from all participants.
2. There is only one wheel bank to supply all divisions. There is no division-specific wheel bank.
3. "Create by pooling" – all participants remove wheels and take them to the designated wheel bank area. Wheels must be labeled on the outside only – RF, LF, RR, LR. Wheelsets must stay together. It is recommended that you have an identifying mark or name of who the owner is. It is recommended that race cities have stickers available. It is recommended that the owners' names be on their wheels.
4. A public random draw from the entire wheel bank must determine the initial distribution of the wheels. Recommend that all wheels get a number & then the racer draws randomly.
5. When called to race, report to the ramp for the first phase of the race. (No swapping of wheels)
6. After completing the first phase, swap all 4 wheels with your opponent in the designated wheel swap area. Wheels must be placed precisely the same way they came off your opponent's car. The left front goes on the left front facing in the same direction, and the right front goes on the right front facing in the same direction, etc.
7. Report to the ramp for the second phase of the race after the wheel swap.
8. Once the second phase of the race is over, return to the pit area and do not swap wheels. Place your car in the pits until you are called to race again.
9. Continue the procedure from 5-8 for each heat (2 phases equal a race heat)
10. If bye-runs are taken, the racer completes the bye-run on the current set of wheels that are on the car. See A-10.07 of the rule book on the bye-run procedure.
11. If a wheelset is causing large differentials, remove that set from the race after the heat is completed. The race director has the authority to remove any questionable wheels. It is recommended that the race city have extra sets of wheels.